

CSE509: (Intro to) Systems Security

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Access Control

Access Control

- Overview
- Access Control Matrix Model
- Protection State Transitions
 - Commands
 - Conditional Commands
- Mechanisms
 - Access control lists
 - Capability lists
 - Locks and keys
 - Rings-based access control
 - Propagated access control lists

Overview

- Protection state of system
 - Describes current settings, values of system relevant to protection
- Access control matrix
 - Describes protection state precisely
 - Matrix describing rights of subjects
 - State transitions change elements of matrix

Description

objects (entities)

	O_1	...	O_m	S_1	...	S_n
subjects	S_1					
	S_2					
	...					
	S_n					

- Subjects $S = \{ s_1, \dots, s_n \}$
- Objects $O = \{ o_1, \dots, o_m \}$
- Rights $R = \{ r_1, \dots, r_k \}$
- Entries $A[s_i, o_j] \subseteq R$
- $A[s_i, o_j] = \{ r_x, \dots, r_y \}$
means subject s_i has rights r_x, \dots, r_y over object o_j

Example 1

- Processes p, q
- Files f, g
- Rights r, w, x, a, o

	f	g	p	q
p	rwo	r	rxo	w
q	a	ro	r	rxo

Example 2

- Procedures *inc_ctr*, *dec_ctr*, *manage*
- Variable *counter*
- Rights *+*, *-*, *call*

	<i>counter</i>	<i>inc_ctr</i>	<i>dec_ctr</i>	<i>manage</i>
<i>inc_ctr</i>	+			
<i>dec_ctr</i>	-			
<i>manage</i>		<i>call</i>	<i>call</i>	<i>call</i>

State Transitions

- Change the protection state of system
- $|-$ represents transition
 - $X_i |-\tau X_{i+1}$: command τ moves system from state X_i to X_{i+1}
 - $X_i |-\ast X_{i+1}$: a sequence of commands moves system from state X_i to X_{i+1}
- Commands often called *transformation procedures*

Primitive Operations

- **create subject s ; create object o**
 - Creates new row, column in ACM; creates new column in ACM
- **destroy subject s ; destroy object o**
 - Deletes row, column from ACM; deletes column from ACM
- **enter r into $A[s, o]$**
 - Adds r rights for subject s over object o
- **delete r from $A[s, o]$**
 - Removes r rights from subject s over object o

Creating File

- Process p creates file f with r and w permission

```
command create•file( $p$ ,  $f$ )  
  create object  $f$ ;  
  enter own into  $A[p, f]$ ;  
  enter  $r$  into  $A[p, f]$ ;  
  enter  $w$  into  $A[p, f]$ ;  
end
```

Mono-Operational Commands

- Make process p the owner of file g
command $make \bullet owner(p, g)$
 enter own **into** $A[p, g];$
end
- Mono-operational command
 - Single primitive operation in this command

Conditional Commands

- Let p give q r rights over f , if p owns f
command $grant \cdot read \cdot file \cdot 1(p, f, q)$
 if own **in** $A[p, f]$
 then
 enter r **into** $A[q, f];$
 end
- Mono-conditional command
 - Single condition in this command

Multiple Conditions

- Let p give q r and w rights over f , if p owns f and p has c rights over q

```
command grant•read•file•2(p, f, q)  
    if own in  $A[p, f]$  and c in  $A[p, q]$   
    then  
        enter r into  $A[q, f]$ ;  
        enter w into  $A[q, f]$ ;  
end
```

Copy Right

- Allows possessor to give rights to another
- Often attached to a right, so only applies to that right
 - r is read right that cannot be copied
 - rc is read right that can be copied
- Is copy flag copied when giving r rights?
 - Depends on model, instantiation of model

Own Right

- Usually allows possessor to change entries in corresponding AC Matrix column
 - So owner of object can add, delete rights for others
 - May depend on what system allows
 - Can't give rights to specific (set of) users
 - Can't pass copy flag to specific (set of) users

Attenuation of Privilege

- Intuitive principle says *you can't give rights you do not possess*
 - Restricts addition of rights within a system
 - Usually *ignored* for owner
 - Why? Mostly owner can grant herself any rights !

Access Control Safety

- System AC Safety
 - Start with access control matrix A
 - *Leak*: commands can add right r to an element of A not containing r
 - *Safe*: System is *safe with respect to* r if r cannot be leaked
- Are algorithms *implemented correctly* ?

Example: File System

- Superuser has access to all files
- Users have access to own files
- What is Safety here ?
 - only user A can authenticate as user A
 - no “change mode”, “change owner” commands
 - only superuser can get superuser privileges
- Question: how useful is “safety” ?
 - doesn't differentiate leaks vs. authorized transfers
 - solution: “trust” framework

(Un)Decidability of Safety

- Given initial state $X_0 = (S_0, O_0, A_0)$, set of primitive commands c , can we reach a state X_n where $\exists s, o$ such that $A_n[s, o]$ includes a right r *not* in $A_0[s, o]$? (is a rights leak possible?)
- **Decidability:** Given a system where each command consists of *a single primitive command* (*mono-operational*), there exists an algorithm that will determine if a protection system with initial state X_0 is safe with respect to right r .
- **Undecidability:** For a given state of an *arbitrary* protection system the problem of determining if it is safe with respect to a given right is undecidable (proof: halting problem, “leak” = halting state).

M. A. Harrison, W. L. Ruzzo and J. D. Ullman, *Protection in operating systems*, Comm. of the ACM, Vol. 19 (1976)

Access Control Mechanisms

- Access control lists
- Capabilities
- Locks and keys
- Rings-based access control
- Propagated access control lists

Access Control Lists

- Columns of access control matrix

	<i>file1</i>	<i>file2</i>	<i>file3</i>
<i>Andy</i>	rx	r	rwo
<i>Betty</i>	rwxo	r	
<i>Charlie</i>	rx	rwo	w

ACLs:

- file1: { (Andy, rx) (Betty, rwxo) (Charlie, rx) }
- file2: { (Andy, r) (Betty, r) (Charlie, rwo) }
- file3: { (Andy, rwo) (Charlie, w) }

Default Permissions

- Normal: if not named, *no* rights over file
 - Principle of Fail-Safe Defaults
- If many subjects, may use groups or wildcards in ACL
 - UNICOS: entries are (*user, group, rights*)
 - If *user* is in *group*, has rights over file
 - ‘*’ is wildcard for *user, group*
 - (holly, *, r): holly can read file regardless of her group
 - (*, gleep, w): anyone in group gleep can write file

Abbreviations

- ACLs can be very long !
- Idea: combine users
 - UNIX: 3 classes of users: owner, group, rest
 - rwX rwX rwX
 - rest
 - group
 - owner
 - Ownership assigned based on creating process
 - Some systems: if directory has setgid permission, file group owned by group of directory (SunOS, Solaris)

ACLs + Abbreviations

- Augment abbreviated lists with ACLs
 - Intent is to shorten ACL
- ACLs override abbreviations
 - Exact method varies
- Example: IBM AIX
 - Base permissions are abbreviations, extended permissions are ACLs with user, group
 - ACL entries can add rights, but on deny, access is denied

Permissions in IBM AIX

attributes:

base permissions

owner (bishop) : rw-

group (sys) : r--

others : ---

extended permissions enabled

specify rw- u:holly

permit -w- u:heidi, g=sys

permit rw- u:matt

deny -w- u:holly, g=faculty

ACL Modification

- Who can do this?
 - Creator is given *own* right that allows this
 - System R provides a *grant* modifier (like a copy flag) allowing a right to be transferred, so ownership not needed
 - Transferring right to another modifies ACL

Privileged Users

- Do ACLs apply to privileged users (*root*)?
 - Solaris: abbreviated lists do not, but full-blown ACL entries do
 - Other vendors: varies

Groups and Wildcards

- Classic form: no; in practice, usually
 - AIX: base perms gave group sys read only
`permit -w- u:heidi, g=sys`
line adds write permission for heidi when in that group
 - UNICOS:
 - `holly : gleep : r`
 - user holly in group gleep can read file
 - `holly : * : r`
 - user holly in any group can read file
 - `* : gleep : r`
 - any user in group gleep can read file

Conflicts

- Deny access if any entry would deny access
 - AIX: if any entry denies access, *regardless of rights given so far*, access is denied
- Apply first entry matching subject
 - Cisco routers: run packet through access control rules (ACL entries) in order; on a match, stop, and forward the packet; if no matches, deny
 - Note default is deny for **fail-safe defaults**

Handling Default Permissions

- Apply ACL entry, and if none use defaults
 - Cisco router: apply matching access control rule, if any; otherwise, use default rule (deny)
- Augment defaults with those in the appropriate ACL entry
 - AIX: extended permissions augment base permissions

Revocation Question

- How do you remove subject's rights to a file?
 - Owner deletes subject's entries from ACL, or rights from subject's entry in ACL
- What if ownership not involved?
 - Depends on system
 - System R: restore protection state to what it was before right was given
 - May mean deleting descendent rights too ...

Windows ACLs

- Different sets of rights
 - Basic: read, write, execute, delete, change permission, take ownership
 - Generic: no access, read (read/execute), change (read/write/execute/delete), full control (all), special access (assign any of the basics)
 - Directory: no access, read (read/execute files in directory), list, add, add and read, change (create, add, read, execute, write files; delete subdirectories), full control, special access

Accessing Files

- User not in file's ACL nor in any group named in file's ACL: deny access
- ACL entry denies user access: deny access
- Take union of rights of all ACL entries giving user access: user has this set of rights over file

Capability Lists

- Rows of access control matrix

	<i>file1</i>	<i>file2</i>	<i>file3</i>
<i>Andy</i>	rx	r	rwo
<i>Betty</i>	rwxo	r	
<i>Charlie</i>	rx	rwo	w

C-Lists:

- Andy: { (file1, rx) (file2, r) (file3, rwo) }
- Betty: { (file1, rwxo) (file2, r) }
- Charlie: { (file1, rx) (file2, rwo) (file3, w) }

Semantics

- “bus ticket”
 - Mere possession indicates rights that subject has over object
 - Object identified by capability (as part of the token)
 - Name may be a reference, location, or something else
 - Architectural construct in capability-based addressing; this just focuses on protection aspects
- Must prevent process from altering capabilities
 - Otherwise subject could change rights encoded in capability or object to which they refer

Implementation

- Tagged architecture
 - Bits protect individual words
 - B5700: tag was 3 bits and indicated how word was to be treated (pointer, type, descriptor, *etc.*)
- Paging/segmentation protections
 - Like tags, but put capabilities in a read-only segment or page (CAP system did this)
 - Programs must refer to them by pointers
 - Otherwise, program could use a copy of the capability - which it could modify

Implementation (*con't*)

- Cryptography
 - Associate with each capability a cryptographic checksum enciphered using a key known to OS
 - When process presents capability, OS validates checksum
 - Example: Amoeba, a distributed capability-based system
 - Capability is (*name, creating_server, rights, check_field*) and is given to owner of object
 - *check_field* is 48-bit random number; also stored in table corresponding to *creating_server*
 - To validate, system compares *check_field* of capability with that stored in *creating_server* table
 - ***Vulnerable if capability disclosed to another process***

Question

- But why not simply copy capability ?
 - *What can the OS do to distinguish this case ?*

Amplification

- *temporary* elevation/increase of privileges
- Needed for modular programming
 - Module pushes, pops data onto stack
`module stack ... endmodule.`
 - Variable x declared of type stack
`var x: module;`
 - *Only* stack module can alter, read x
 - So process doesn't get capability, but needs it when x is referenced—a problem!
 - Solution: give process the required capabilities while it is in module

Examples

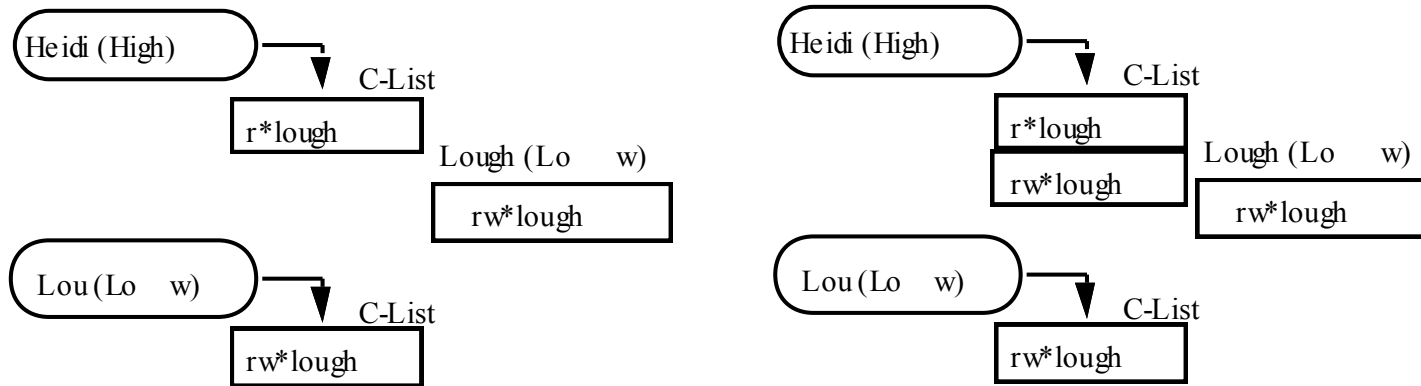
- HYDRA: templates
 - Associated with each procedure, function in module
 - Adds rights to process capability *while the procedure or function is being executed*
 - Rights deleted on exit
- Intel iAPX 432: access descriptors for objects
 - These are really capabilities
 - 1 bit in this controls amplification
 - When ADT constructed, permission bits of type control object set to what procedure needs
 - On call, if amplification bit in this permission is set, the above bits or'ed with rights in access descriptor of object being passed

Revocation

- Scan all C-lists, remove relevant capabilities
 - Far too expensive!
- Use indirection
 - Each object has entry in a global object table
 - Names in capabilities name the entry, not the object
 - To revoke, zap the entry in the table
 - Can have multiple entries for a single object to allow control of different sets of rights and/or groups of users for each object
 - Example: Amoeba: owner requests server change random number in server table
 - All capabilities for that object now invalid

Limits

- Problems if you don't control copying of capabilities



The capability to write file *lough* is Low, and Heidi is High so she reads (copies) the capability; now she can write to a Low file, violating the *-property! (Bell-LaPadula)

Remedies

- Label capability itself
 - Rights in capability depends on relation between its compartment and that of object to which it refers
 - In example, as as capability copied to High, and High dominates object compartment (Low), write right removed
- Check to see if passing capability violates security properties
 - In example, it does, so copying refused
- Distinguish between “read” and “copy capability”
 - Take-Grant Protection Model does this (“read”, “take”)

ACLs vs. Capabilities

- Both theoretically equivalent; consider 2 questions
 1. Given a subject, what objects can it access, and how?
 2. Given an object, what subjects can access it, and how?
 - ACLs answer second easily; C-Lists, first
- second question has been of most interest in the past thus ACL-based systems more common than capability-based systems
 - As first question becomes more important (in incident response, for example), this may change

Locks and Keys

- Associate information (*lock*) with object, information (*key*) with subject
 - Latter controls what the subject can access and how
 - Subject presents key; if it corresponds to any of the locks on the object, access granted
- This can be dynamic
 - ACLs, C-Lists static and must be manually changed
 - Locks and keys can change based on system constraints, other factors (not necessarily manual)

Cryptographic Implementation

- Enciphering with lock; deciphering with key
 - Encipher object o ; store $E_k(o)$
 - Use subject's key k' to compute $D_{k'}(E_k(o))$
 - Any of n can access o : store

$$o' = (E_1(o), \dots, E_n(o))$$

- Requires consent of all n to access o : store

$$o' = (E_1(E_2(\dots(E_n(o))\dots)))$$

Example: IBM

- IBM 370: process gets access key; pages get storage key and fetch bit
 - Fetch bit clear: read access only
 - Fetch bit set, access key 0: process can write to (any) page
 - Fetch bit set, access key matches storage key: process can write to page
 - Fetch bit set, access key non-zero and does not match storage key: no access allowed

Example: Cisco Router

- **Dynamic access control lists**

```
access-list 100 permit tcp any host 10.1.1.1 eq telnet
access-list 100 dynamic test timeout 180 permit ip any host \
  10.1.2.3 time-range my-time
time-range my-time
  periodic weekdays 9:00 to 17:00
line vty 0 2
  login local
  autocommand access-enable host timeout 10
```

- **Limits external access to 10.1.2.3 to 9AM–5PM**
 - Adds temporary entry for connecting host once user supplies name, password to router
 - Connections good for 180 minutes
 - Drops access control entry after that

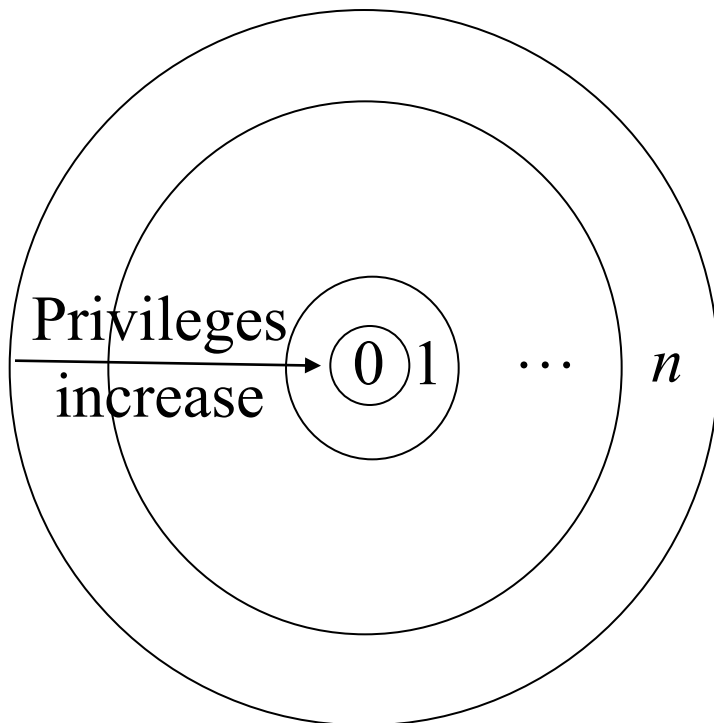
Type Checking

- Lock is type, key is operation
 - Example: UNIX system call *write* can't work on directory object but does work on file
 - Example: split I&D space of PDP-11
 - Example: countering buffer overflow attacks on the stack by putting stack on non-executable pages/segments
 - Then code uploaded to buffer won't execute
 - Does not stop other forms of this attack, though ...

More Examples

- LOCK system:
 - Compiler produces “data”
 - Trusted process must change this type to “executable” before program can be executed
- Sidewinder firewall
 - Subjects assigned domain, objects assigned type
 - Example: ingress packets get one type, egress packets another
 - All actions controlled by type, so ingress packets cannot masquerade as egress packets (and vice versa)

Ring-Based Access Control



- Process (segment) accesses another segment
 - Read
 - Execute
- *Gate* is an entry point for calling segment
- Rights:
 - *r* read
 - *w* write
 - *a* append
 - *e* execute

Reading/Writing/Appending

- Procedure executing in ring r
- Data segment with *access bracket* (a_1, a_2)
- Mandatory access rule
 - $r \leq a_1$ allow access
 - $a_1 < r \leq a_2$ allow r access; not w, a access
 - $a_2 < r$ deny all access

Executing

- Procedure executing in ring r
- Call procedure in segment with *access bracket* (a_1, a_2) and *call bracket* (a_2, a_3)
 - Often written (a_1, a_2, a_3)
- Mandatory access rule
 - $r < a_1$ allow access; ring-crossing fault
 - $a_1 \leq r \leq a_2$ allow access; no ring-crossing fault
 - $a_2 < r \leq a_3$ allow access if through valid gate
 - $a_3 < r$ deny all access

Versions

- Multics
 - 8 rings (from 0 to 7)
- Digital Equipment's VAX
 - 4 levels of privilege: user, monitor, executive, kernel
- Older systems
 - 2 levels of privilege: user, supervisor

PACLs

- Propagated Access Control List
- Creator kept with PACL, copies
 - Only owner can change PACL
 - Subject reads object: object's PACL associated with subject
 - Subject writes object: subject's PACL associated with object
- Notation: $PACL_s$ means s created object; $PACL(e)$ is PACL associated with entity e

Multiple Creators

- Betty reads Ann's file *dates*
 $\text{PACL}(\text{Betty}) = \text{PACL}_{\text{Betty}} \cap \text{PACL}(\text{dates}) = \text{PACL}_{\text{Betty}} \cap \text{PACL}_{\text{Ann}}$
- Betty creates file *datescopy*
 $\text{PACL}(\text{datescopy}) = \text{PACL}_{\text{Betty}} \cap \text{PACL}_{\text{Ann}}$
- $\text{PACL}_{\text{Betty}}$ allows Cher to access objects, but PACL_{Ann} does not; both allow June to access objects
 - June can read *datescopy*
 - Cher cannot read *datescopy*
- Can be augmented by discretionary AC, e.g. ACLs
 - Betty decides Cher should not read *datescopy*

PACL vs. ACL

- ACL
 - associated with *object*
 - static, with object
- PACL
 - associated with *data*,
 - follows information flow
 - slower (implementation)
 - ORCON Policies

Key Points

- AC matrix - simple abstraction mechanism for representing protection state
 - 6 primitive operations alter matrix
 - transitions can be expressed as commands composed of these operations and, possibly, conditions
- AC mechanisms control users accessing resources
- Many different forms
 - ACLs, capabilities, locks and keys
 - Type checking too
 - Ring-based mechanisms
 - PACLS