

## **Biometrics & Privacy**

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## **Biometrics**



Goal: Identification of people through "intrinsic" features of a person

Advantages:

- Feature cannot be lost or stolen
- Easy to use, no password necessary
- Uniqueness
- Forgery resistance (?)

Disadvantages:

- Privacy problems
- Low level of acceptance
- May be measured without consent of user
- No revocation mechanism

## Requirements

- Universality: Every person has the feature
- Uniqueness: Feature is unique for a person
- Permanence: Feature does not change over time
- Feature can be measured with sensors
- **Performance**: Fast and accurate measurements
- Acceptance of user
- Security against forgeries









## Enrollment



- Registering a user is called enrollment
- During the process, the biometrics are measured and ...
- ... a "template" is stored
- Subsequent measurements are matched against templates only
- Can be combined with preprocessing to identify "robust" features
- Examples:
  - Fingerprints: minutiae extraction
  - Face recognition: computation of eigenfaces
  - DNA: extraction of Short Tandem Repeats

## Verification



- Matching a "template" against a new measurement
- Must be robust against noise in measurements
- Essentially a classification problem
   well-studied in statistics
- Classification will never be perfect due to inherent statistical variation



Parameters of a Biometric System (1)



- False positives: Unauthorized person will wrongly be identified
   → May yield a security problem
   False Acceptance Rate (FAR)
- False negatives: Authorized person will not be identified
   May yield problems regarding acceptance & usability
   False Rejection Rate (FRR)
- Biometrics is based on statistical tests; FAR and FRR cannot simultaneously be made zero!
- FAR and FRR can be influenced by adding features
- Equal Error Rate (EER)
- Mostly "dubious" numbers based on vendor data







Number of features

## **Fingerprints (1)**





- Most algorithms based on minutiae: special points of the fingerprint
- Pattern of minutiae seems to be unique for each person
- Minutiae represented by position and angle
- Comparison of minutiae only
- Problems: Spatial synchronization, missing minutiae due to noise, ...

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**Fingerprints (2)** 

- Valley Vidge
- Represent a fingerprint as a sequence of minutiae ((x<sub>1</sub>, y<sub>1</sub>, θ<sub>1</sub>), (x<sub>2</sub>, y<sub>2</sub>, θ<sub>2</sub>)...., (x<sub>n</sub>, y<sub>n</sub>, θ<sub>n</sub>))
- Measure distance between minutiae

ae 
$$d = \sqrt{(x_i - x_j)^2 + (y_i - y_j)^2}$$
  
 $\Delta \theta = \begin{cases} \left| \theta_i - \theta_j \right|, & \text{if } \left| \theta_i - \theta_j \right| \le 180^\circ \\ 360^\circ - \left| \theta_i - \theta_j \right|, & \text{if } \left| \theta_i - \theta_j \right| > 180^\circ \end{cases}$ 





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# Two fingerprints match, if at least k minutiae match

**Fingerprints (3)** 

- Number k determins accuracy of test
- Two minutiae match if  $\mathbf{d} \leq \mathbf{dTol}$  and  $\Delta \theta \leq \theta \mathbf{Tol}$

- Select tolerance levels **dTol** and θ**Tol**







## Face Recognition (1)



- Several algorithms known to recognize faces on images
- One of the most known algorithms relies on "eigenfaces"
- Face image is represented as vector in high-dimensional space (coordinates of vector correspond to gray-scale values of pixels)
- Use of Principal Component Analysis (PCA)
  - to determine low-dimensional subspace
  - vector of high-dimensional space should be represented as linear combination of low-dimensional vectors with "small information loss"
  - transforms a large number of correlated values into a smaller number of uncorrelated variables (principal components)

## Face Recognition (2) Enrollment



- Given some training images (e.g. images of the enrollment phase),
- PCA is used to determine principal components (eigenfaces), forming the "face space"
- All enrolled images are projected into the face space to obtain a biometric template
- Face space representation represents "approximation" of faces



## Face Recognition (3) Recognition



- Every face image is thus represented as a small vector in face space
- Upon recognition, the new face image is projected into the face space to obtain the facial template
- The facial template is compared to templates stored in the database
- The face template from the database with minimal Euclidean distance is chosen, or a mismatch is reported if this distance is larger than a threshold
- Problems to be solved: light conditions, registration of images, quality of photos, ...

## **Privacy?**

- Use of biometrics raises privacy problems!
- This is particularly true for "intrusive" biometrics:
  - Patters of veins (medical data!)
  - DNA (may code health-relevant data)
- Is biometric data a secret?
- Attacks:
  - Fabricate artificial fingerprint to deceive sensor (liveness test required!)
  - Attacks against person (cut off finger?)
- Privacy-Enhancing Technologies for biometric data



